

Radiometric Characterization of a Hyperspectral Image Projector (HIP)

Joseph Rice*, Stephen Maxwell, Howard Yoon, and Steve Brown

Optical Technology Division
National Institute of Standards and Technology
Gaithersburg, MD 20899 USA

[*joe.rice@nist.gov](mailto:joe.rice@nist.gov)

This presentation includes contributions from many NIST and non-NIST collaborators, including:

Mike Kehoe, Casey Dodge, Casey Smith, Rand Swanson, Resonon (Design/Build of the first non-prototype HIP):

Jorge Neira, Allan Smith, David Allen, Bob Saunders Resonon (Software development, performance characterization, design applications):

James Goodman, University of Puerto Rico

Edward Livingston & Karel Zuzak, U. Texas Southwestern Medical Center

Introduction

Motivation:

- Scene Projector validation tool, SI traceable, for in-car police video cameras
- Scene projector for Fire-fighter Sensor Evaluation
- Scene Projector performance validation artifact for military hardware
- Scene Projector for Quantitative Optical Medical Imaging
- Scene Projector for Multi and Hyperspectral Imaging/Earth-remote Sensing

General solution:

- The Hyperspectral Image Projector (HIP)
 - A 2D scene projector where every pixel has a programmable spectrum

A few optical technologies introduced along the way

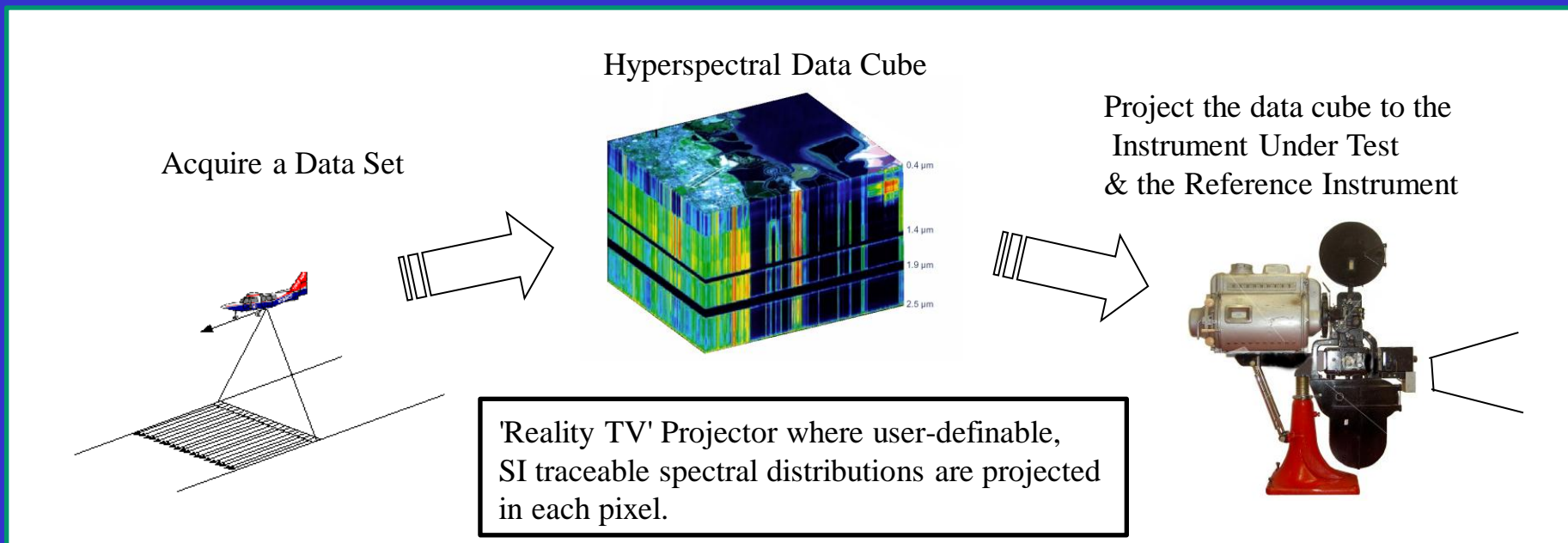
- Micromirror (Digital Micromirror Device – DMD) arrays,
- Liquid Crystal on Silicon (LCOS) arrays,
- Supercontinuum sources

Outline

- Introduction to the concept of a Hyperspectral Image Projector (HIP)
- Show what a realized HIP looks like
- Show some example scenes
 - San Diego Naval Air Station
 - Enrique Reef in Puerto Rico
 - Medical scene of liver/bile duct
- Future Directions

Hyperspectral Image Projector (HIP)

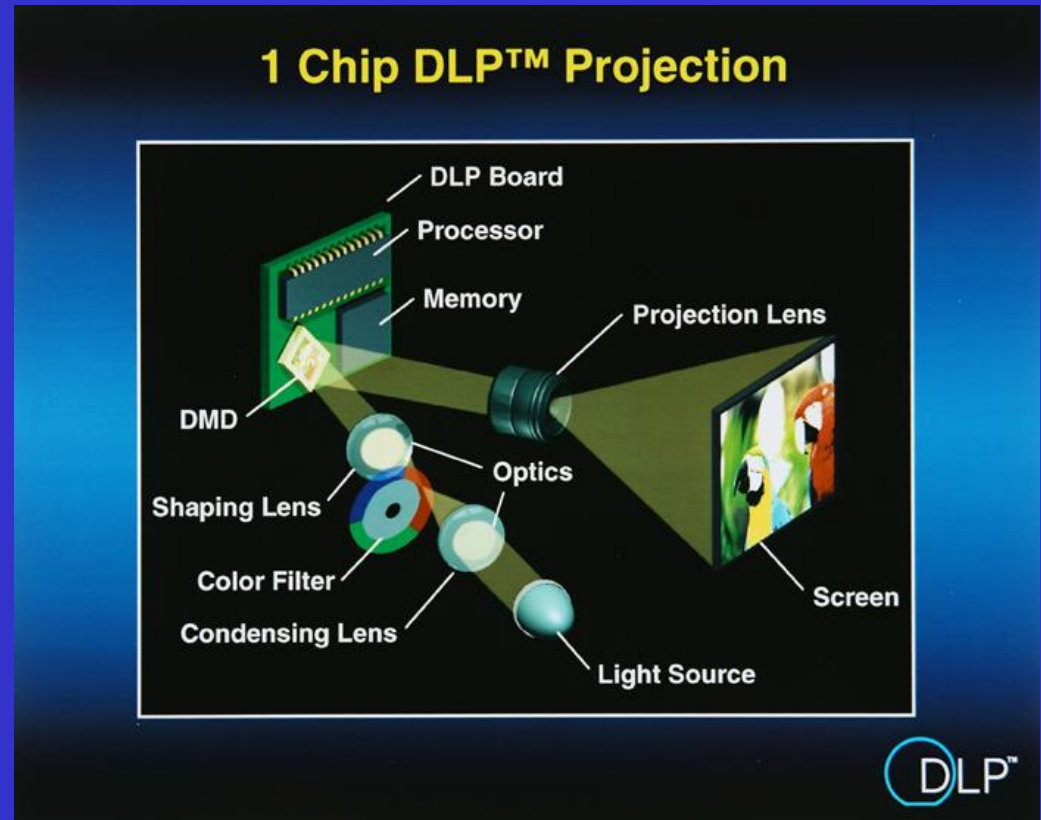
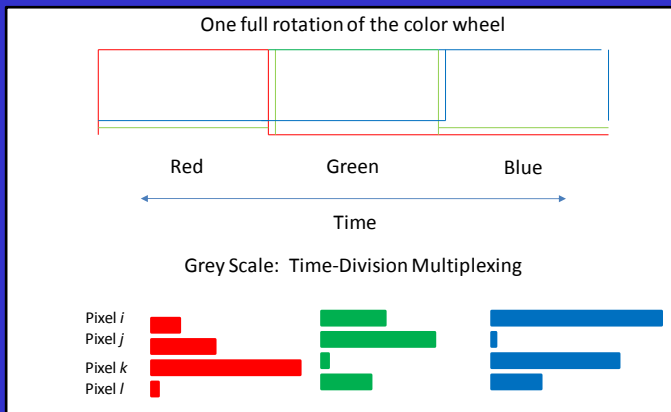
- HIP projects 2-d hyperspectral images
 - Complex spatial scenes with use-defined spectral content
- A source analog to Hyperspectral Image Sensors



HIP Basic Concept

HIP replaces the color filter wheel in a conventional DLP projection system.

1. Enable user-defined eigenspectra
2. Change the number of different spectra from 3 to an arbitrary, user-defined, number



Digital Micromirror Devices (DMD's)

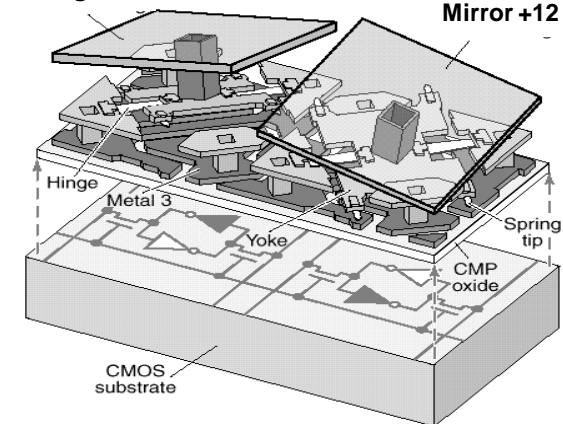
- **An array of (Micro-Electro-Mechanical System) MEMS micromirror elements**
- **Developed by Texas Instruments**
 - 1024 x 768 elements, +/- 12 degree tilt angle
 - Aluminum mirrors
 - 13.68 micron pitch
 - < 24 microseconds mechanical switching time
- **Two nice features**
 - Mirrors don't fail
 - Control software has been developed



Two Pixels from the DMD Mirror Array:

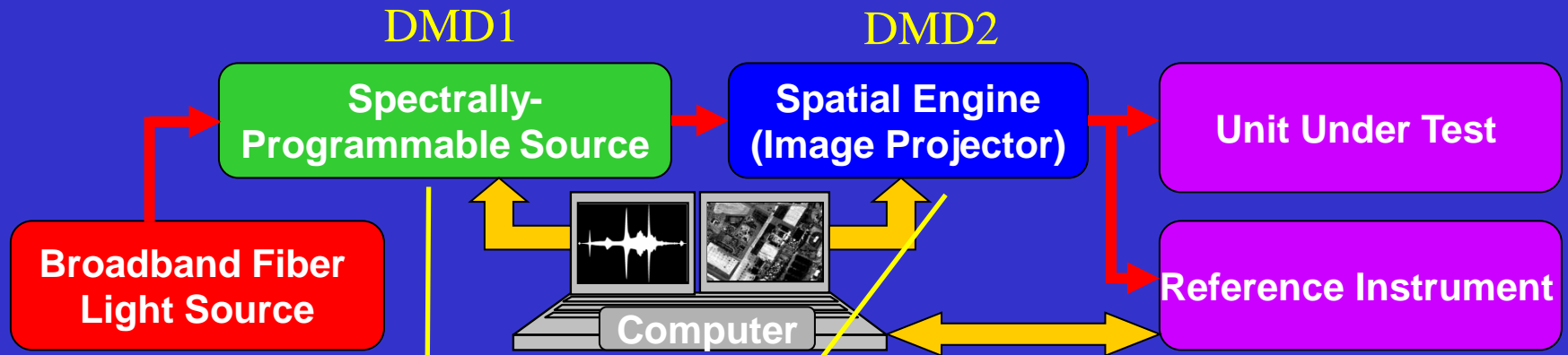
Mirror -12 degrees

Mirror +12 degrees



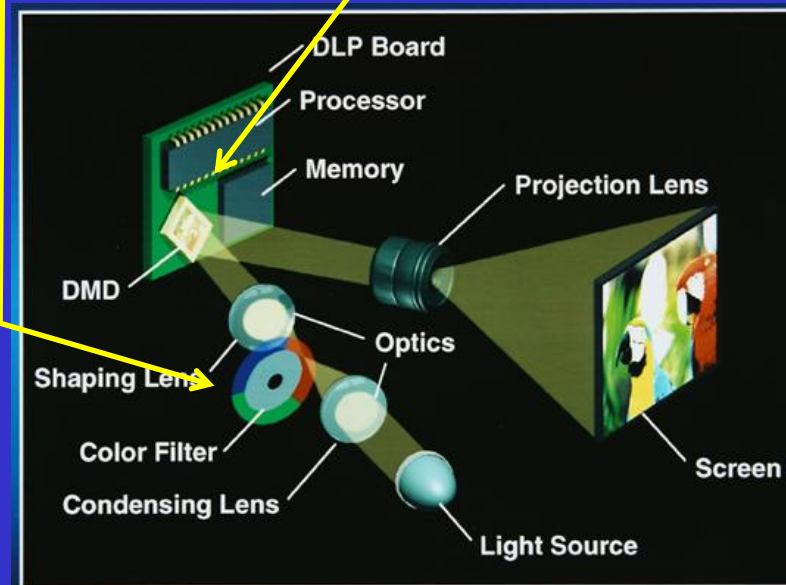
Liquid crystal technology is also being investigated for the HIP by Boulder Nonlinear Systems, Inc. under SBIR programs

Overview of the NIST HIP



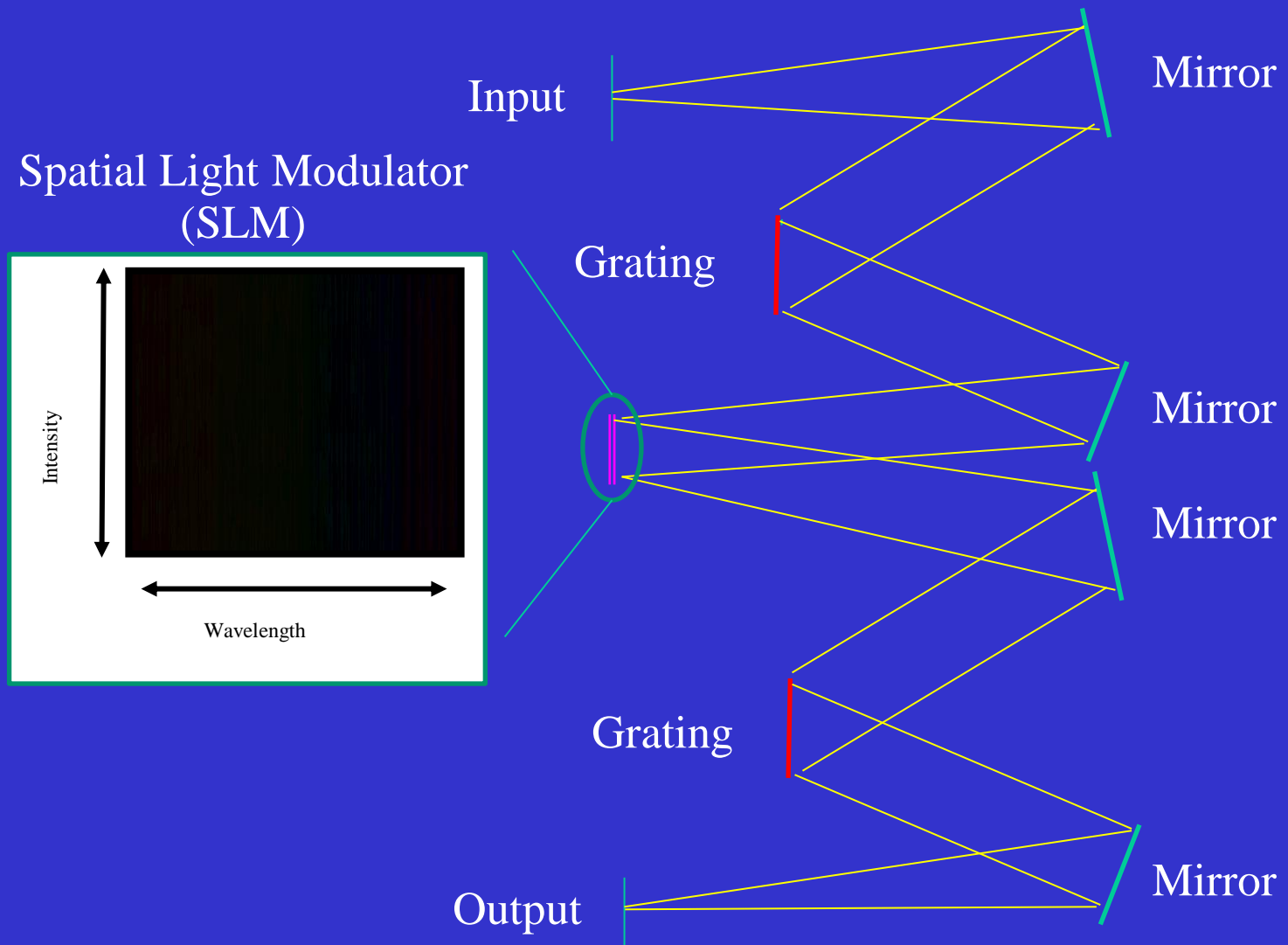
Benefits of the Spectrally Programmable Source

1. More than 3 Eigenspectra
2. These functions now user-defined



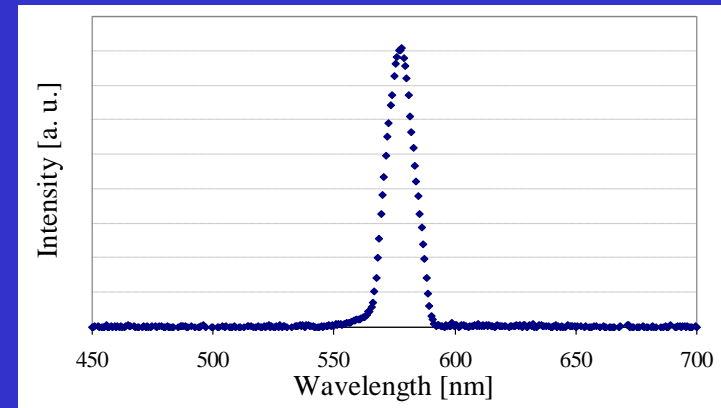
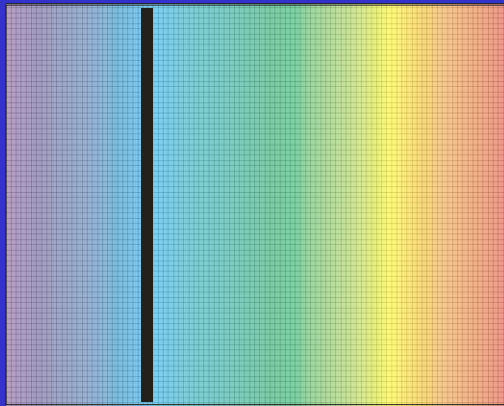
Principle of the Spectrally Programmable Source

Double subtractive spectrometer

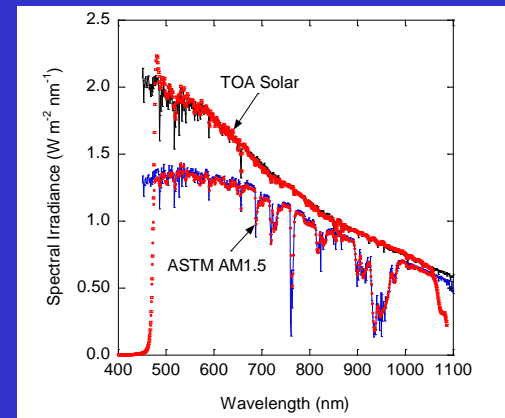
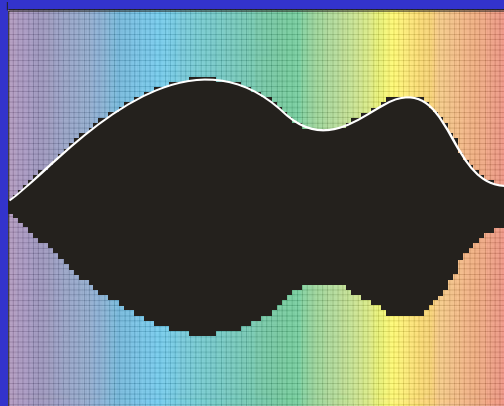


How the DMD is used in the Spectral Engine:

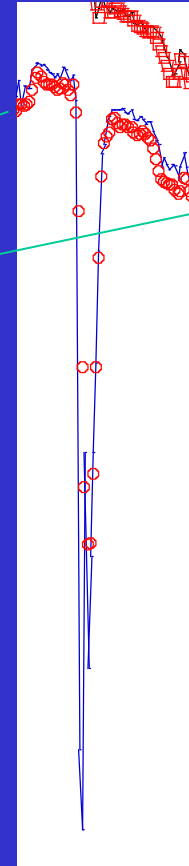
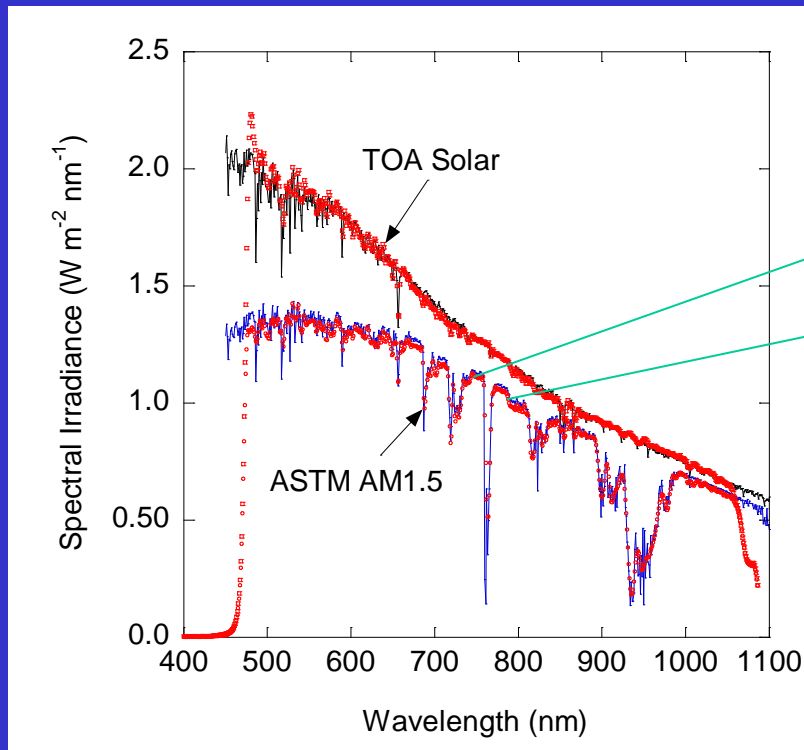
Monochromator Mode



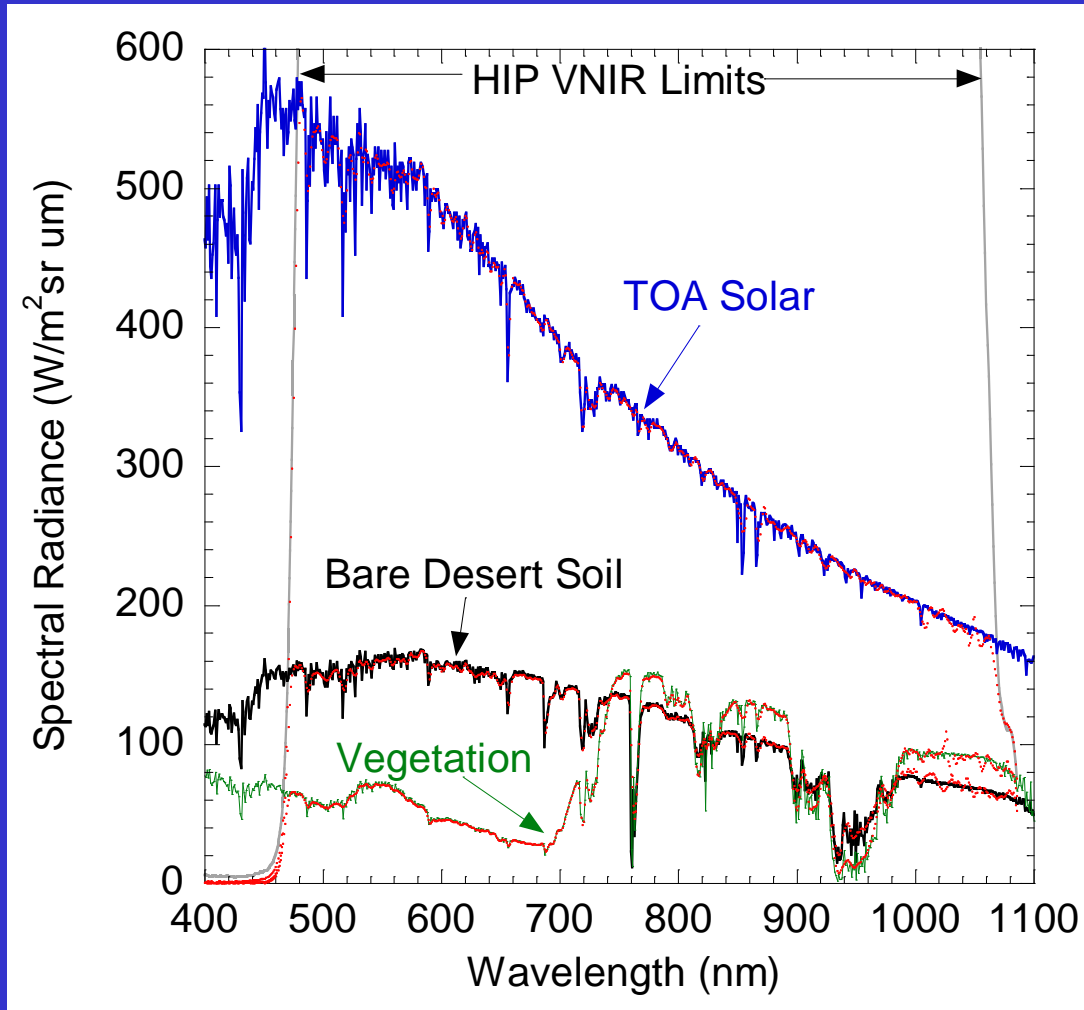
Broad-band Source Mode



Spectral Matching Examples

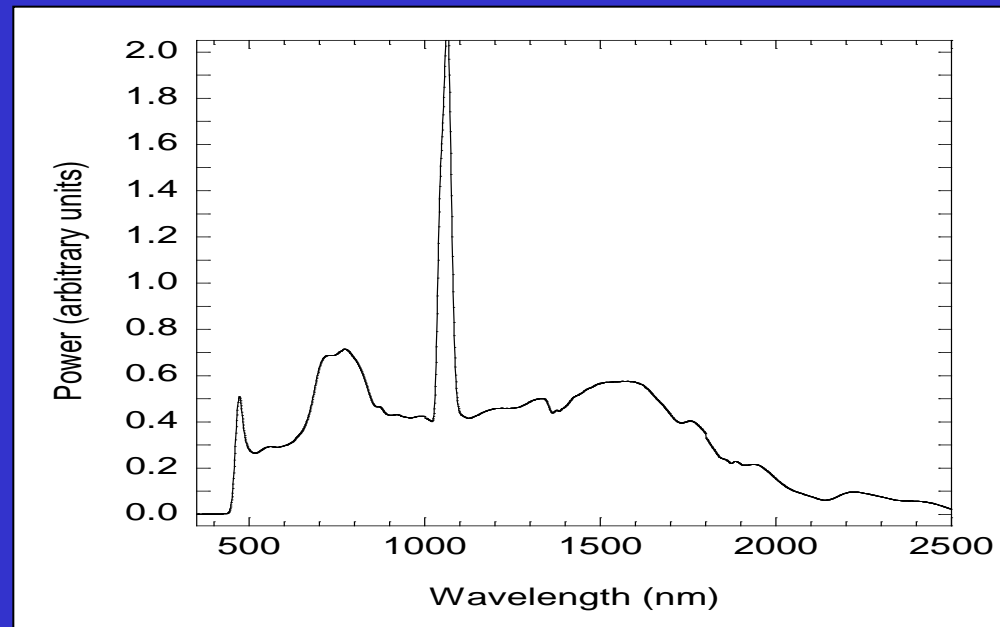
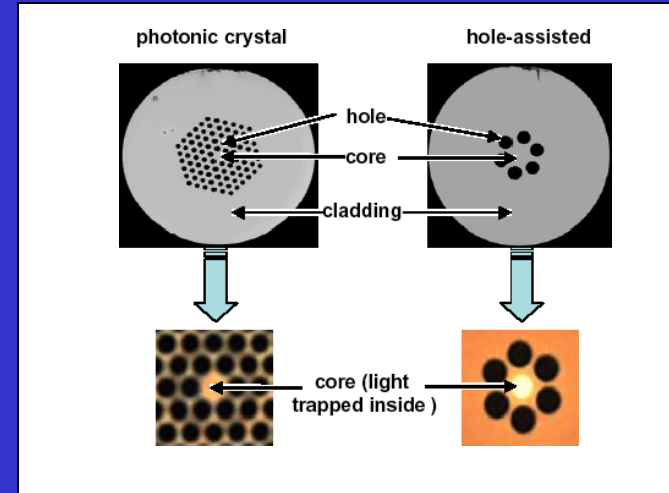


Spectral Matching Examples:



Source: Laser-pumped Photonic Crystal Fiber

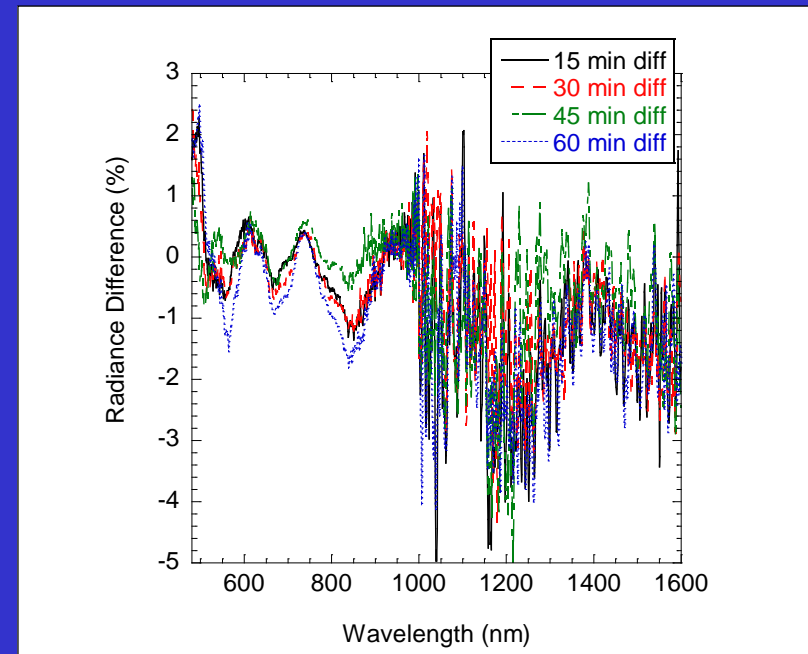
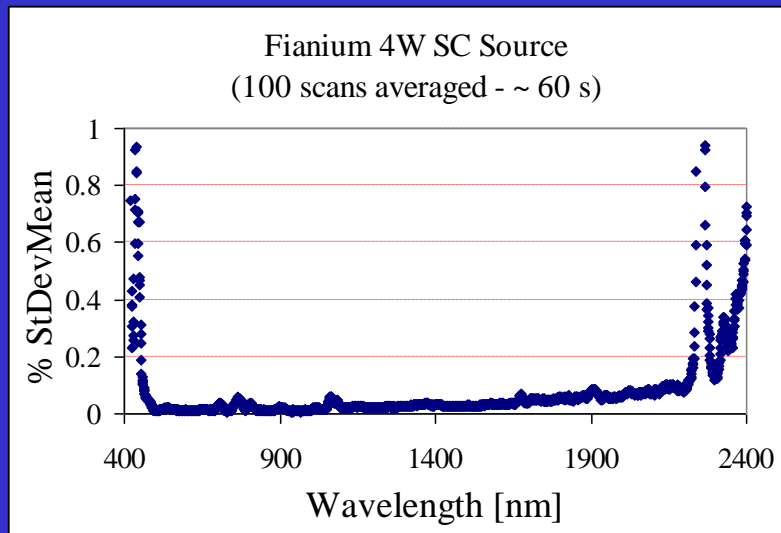
- Utilizes non-linear effects in a photonic crystal optical fiber to greatly broaden the spectrum of a 1064 nm pump laser.
- Broadband light is generated in a single-mode (5 μm core diameter) photonic crystal (holey) optical fiber
 - No etendue issues as with lamps or blackbodies.
 - Ideally suited for coupling to a spectral engine.
 - **High radiance, not high power**
- High power and high spectral resolution:
 - 3mW/nm spectral power density from 450 nm to 1700 nm
- Commercially available.



Supercontinuum Source Stability

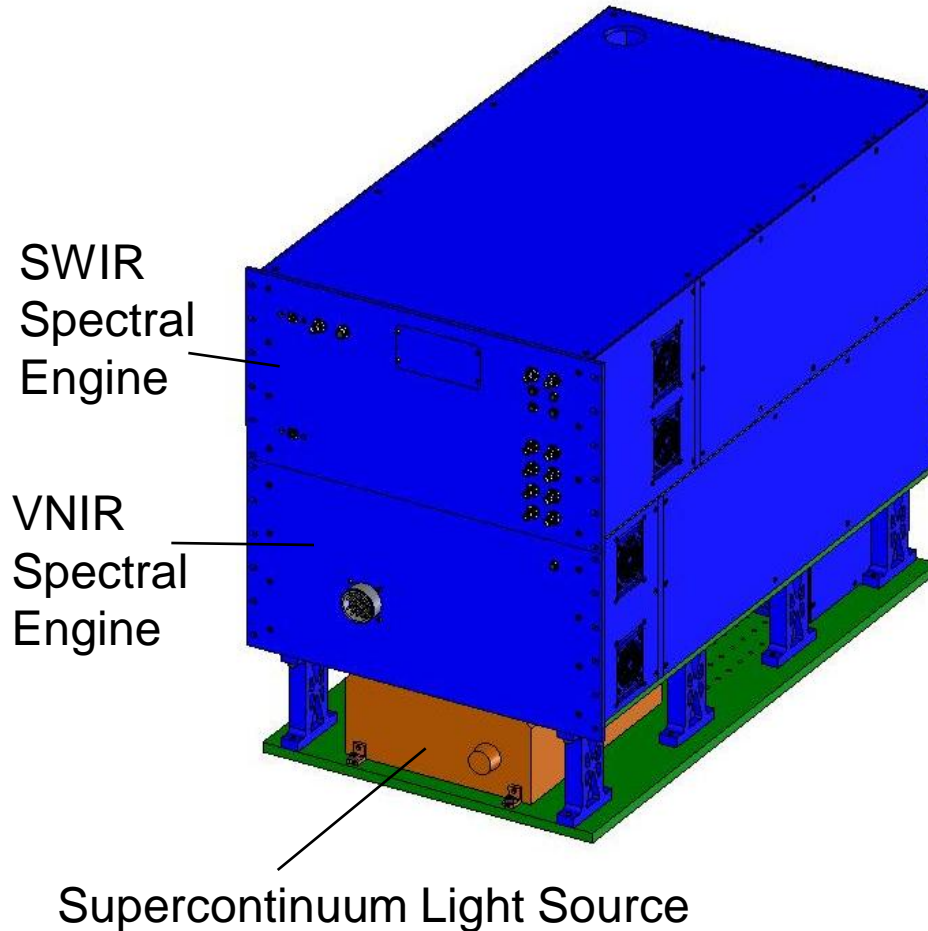
Short term: 60 seconds

Longer term: 60 minutes

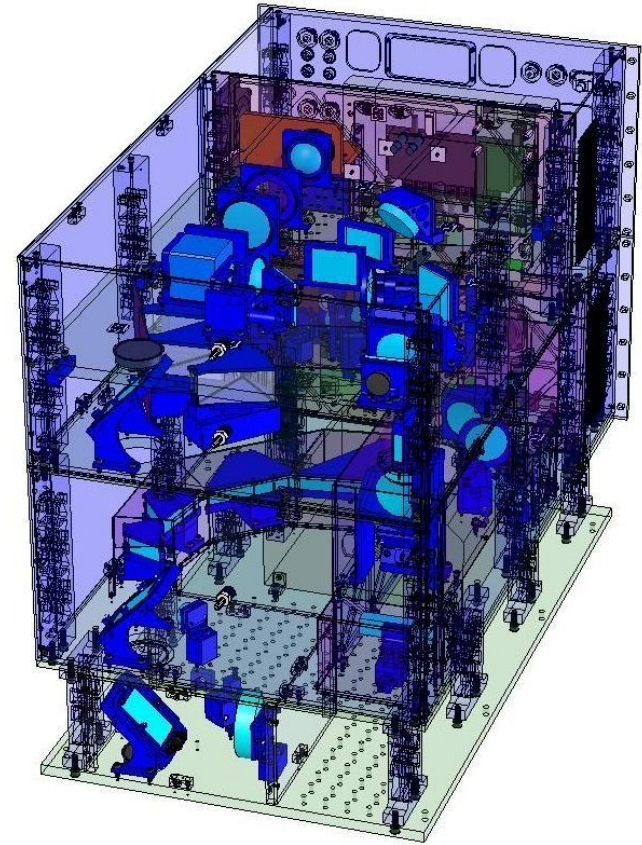


NIST/Resonon Prototype HIP VNIR-SWIR Spectral Engine

Outside view from front:

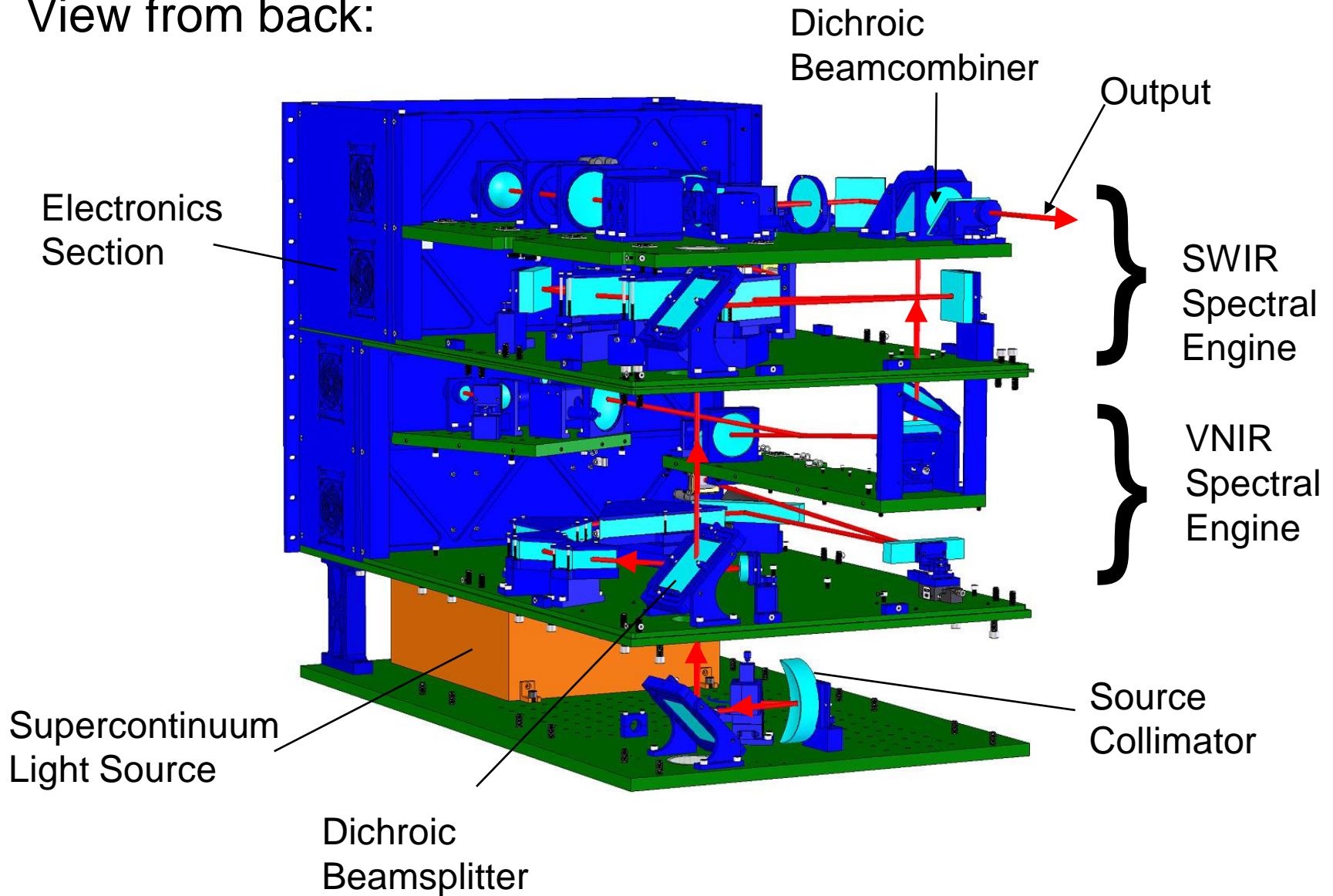


Inside view from back:

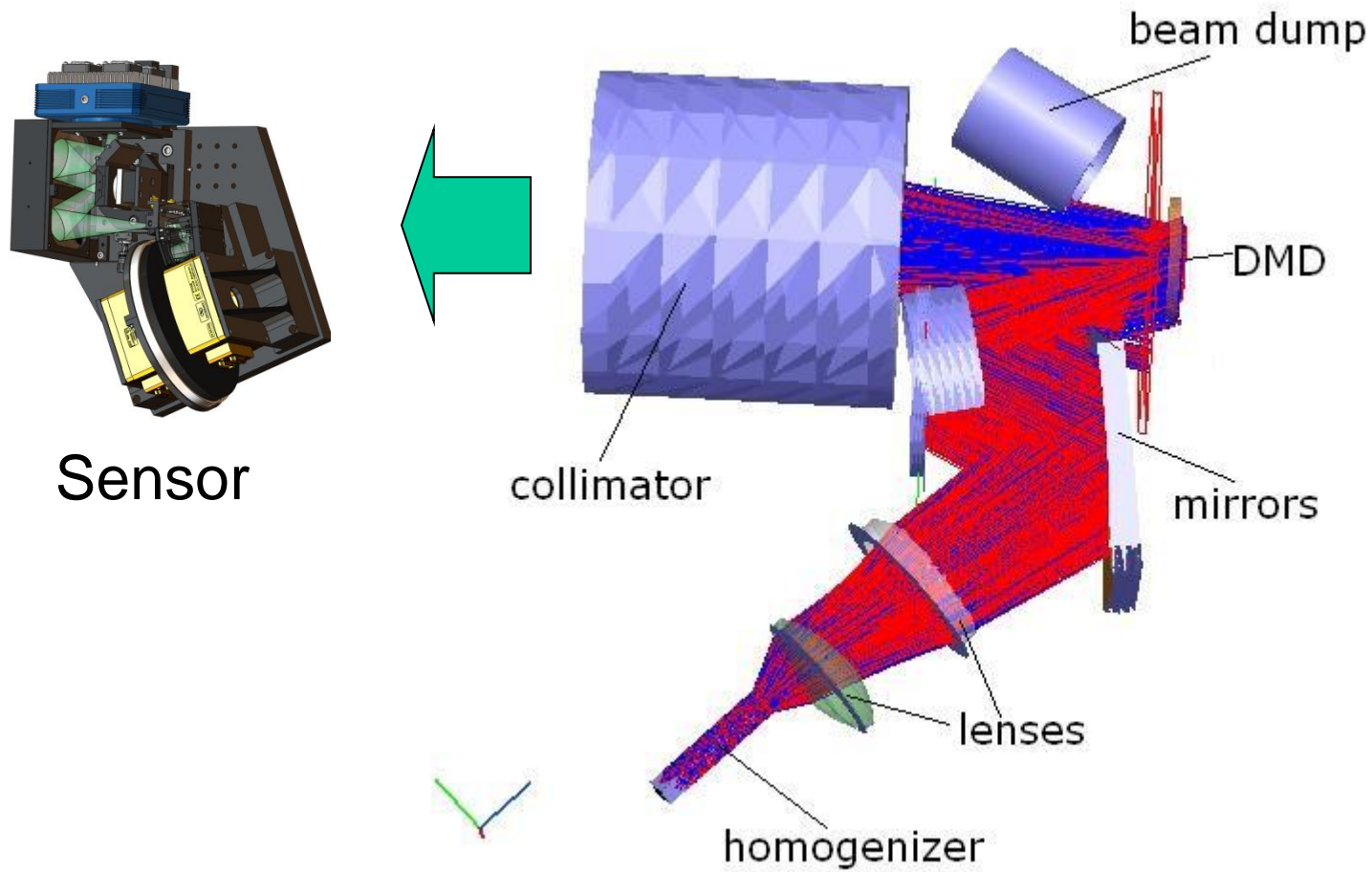


HIP VNIR-SWIR Spectral Engine

View from back:



VNIR-SWIR Spatial Engine Optical Design



VNIR-SWIR Spatial Engine Mechanical Design

DMD Driver Electronics PC Boards

Cooling Fan

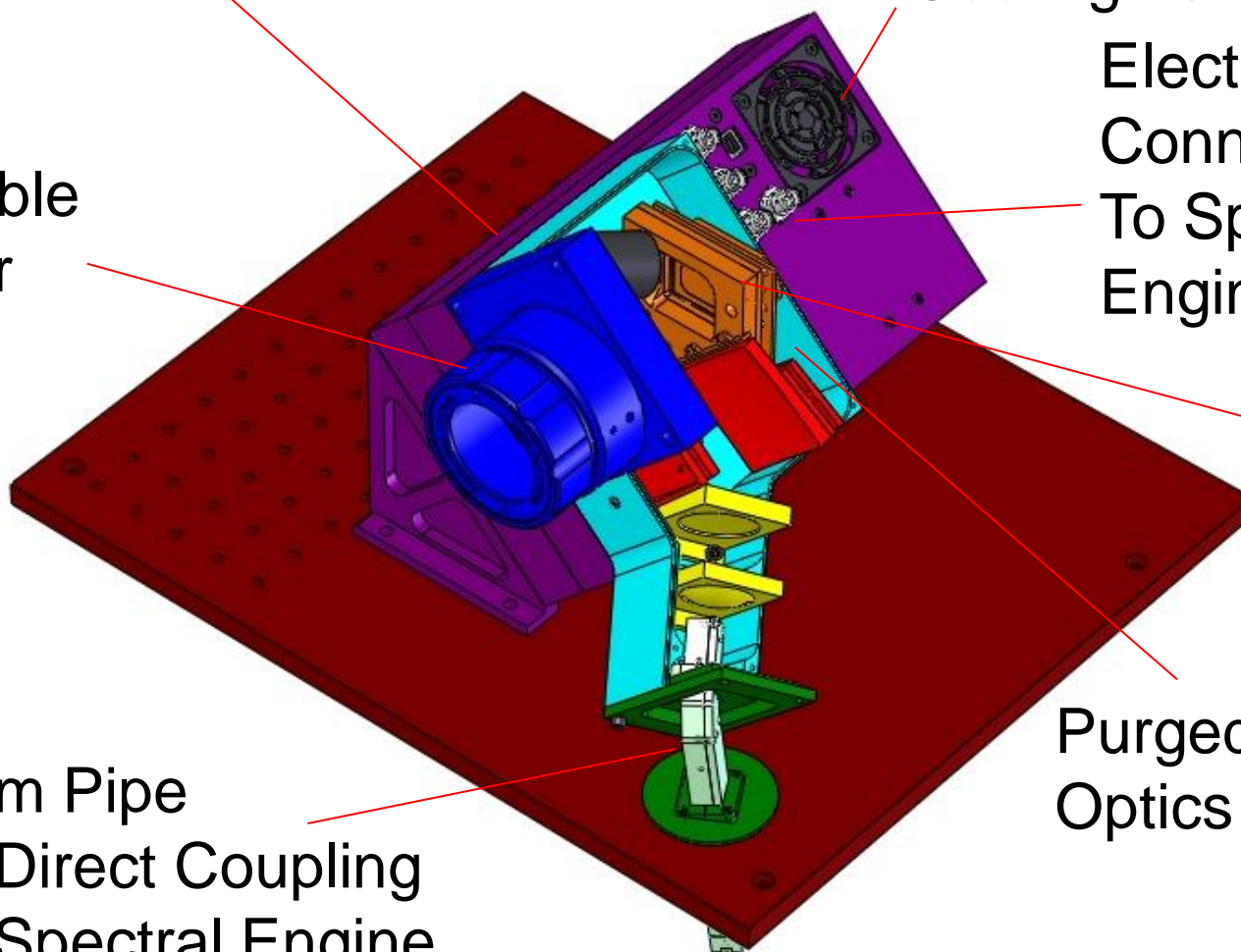
Replaceable
Collimator

Electrical
Connections
To Spectral
Engine

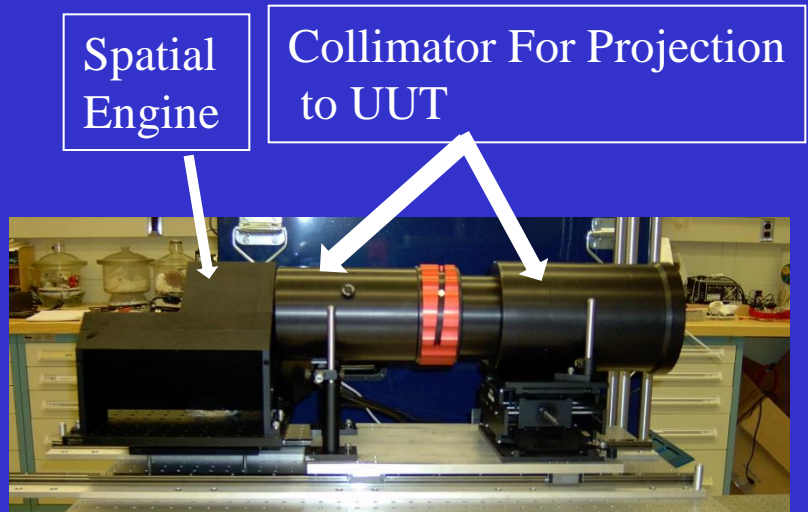
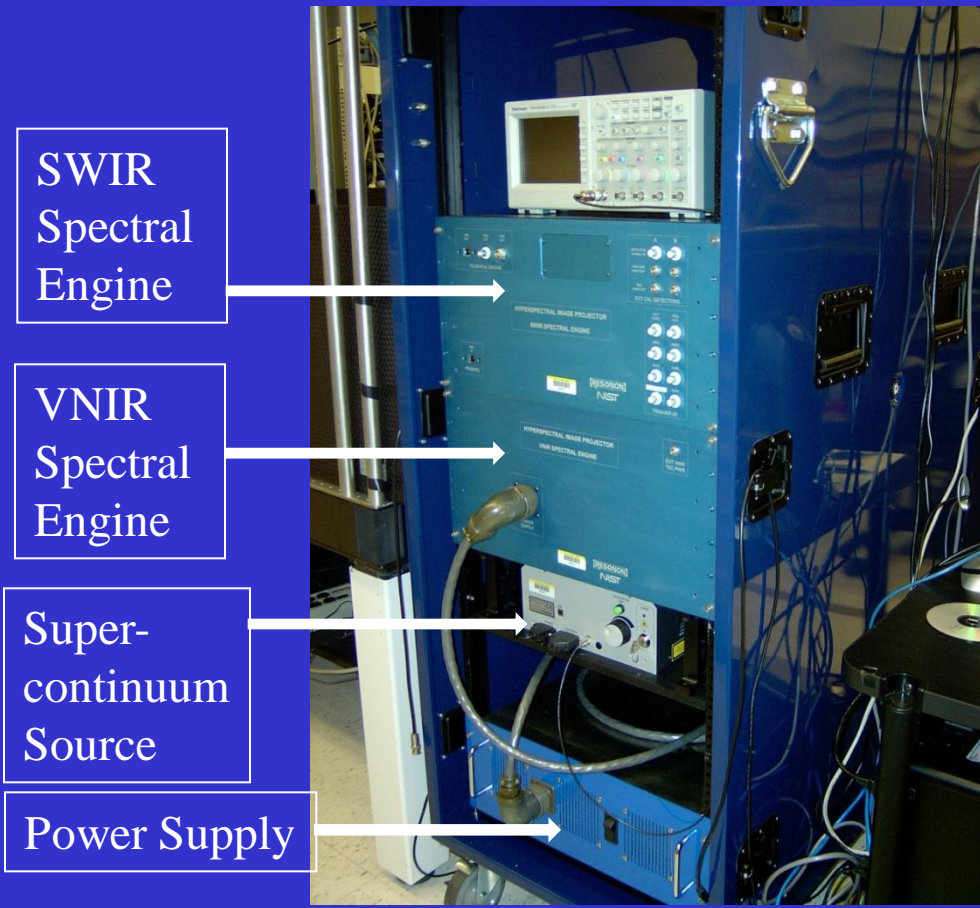
DMD

Beam Pipe
For Direct Coupling
For Spectral Engine

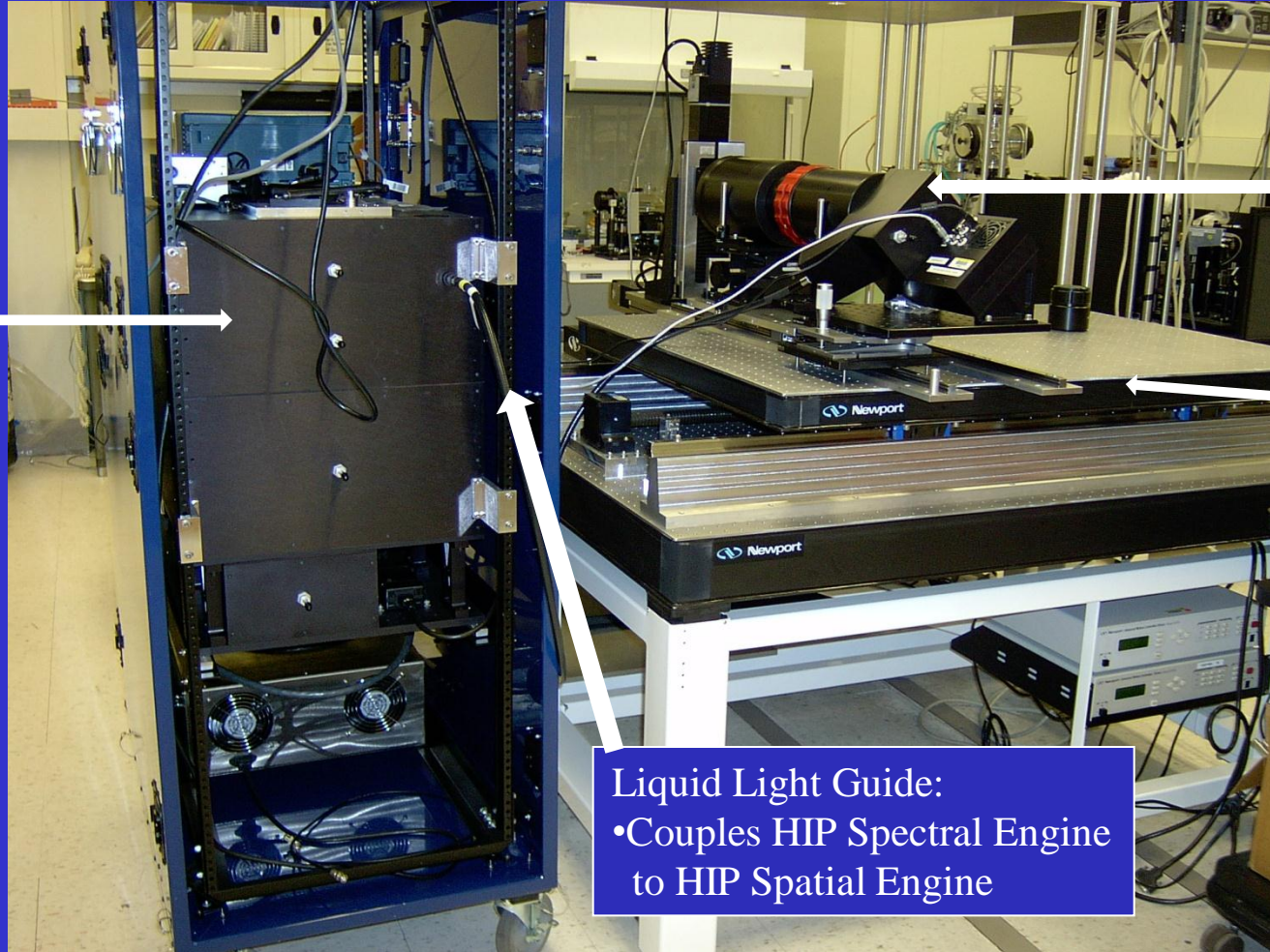
Purged, Sealed
Optics Section



NIST/Resonon VNIR-SWIR HIP Prototype System



NIST/Resonon VNIR-SWIR HIP Prototype System



HIP
Spectral
Engine
(rear view)

HIP
Spatial
Engine

Translation
Stage

Liquid Light Guide:
•Couples HIP Spectral Engine
to HIP Spatial Engine

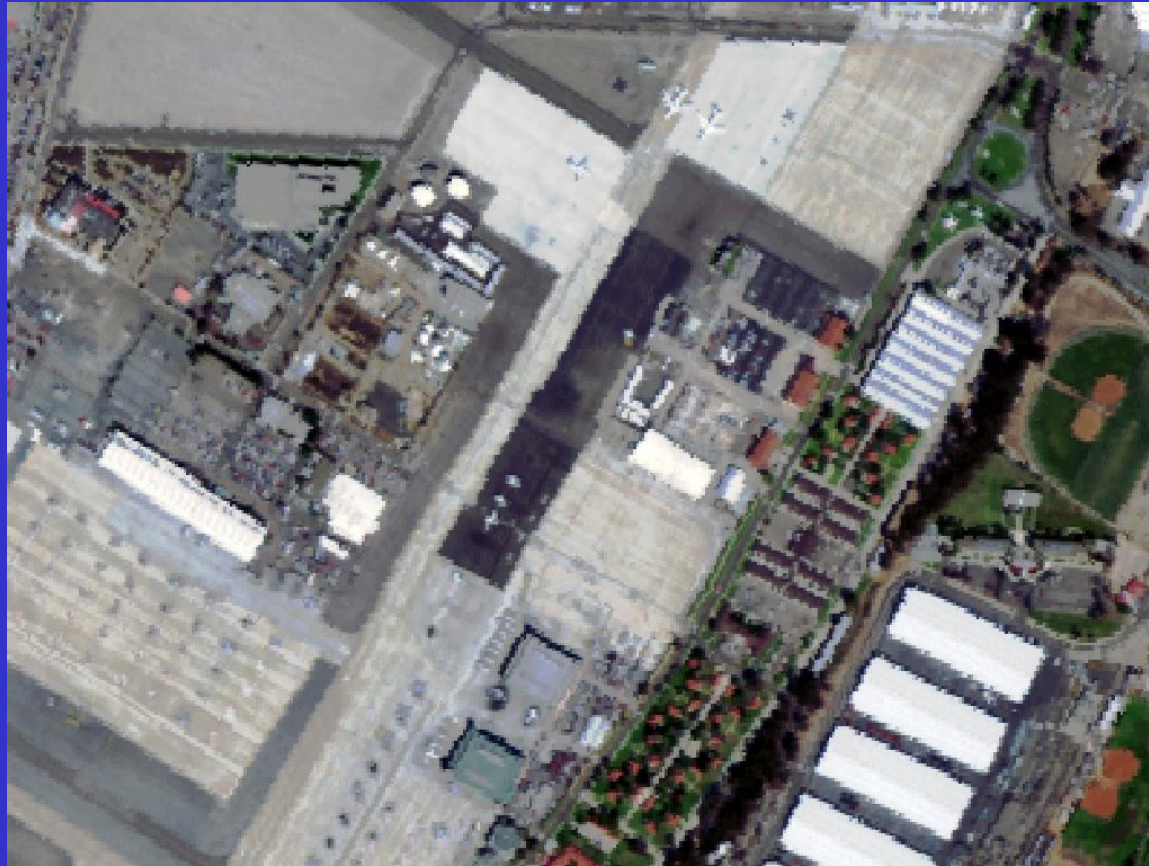
Reference Instrument

PIXIS camera with a liquid crystal tunable filter



Hyperspectral Image Data Cube

AVIRIS Image Cube of the San Diego Naval Air Station



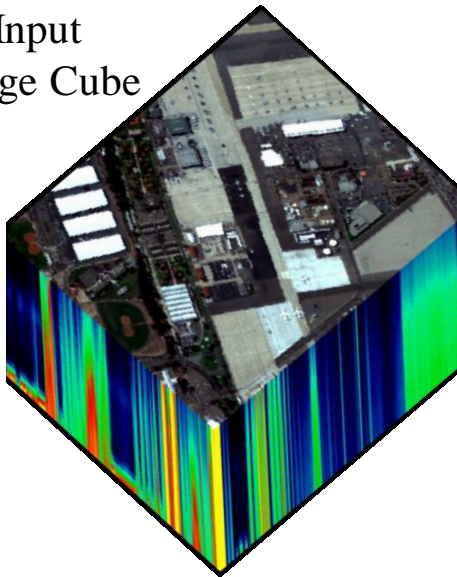
Compressive Projection is Used to Achieve Higher Brightness

Software such as ENVI/SMACC is used to find the Eigenspectra and their Abundances

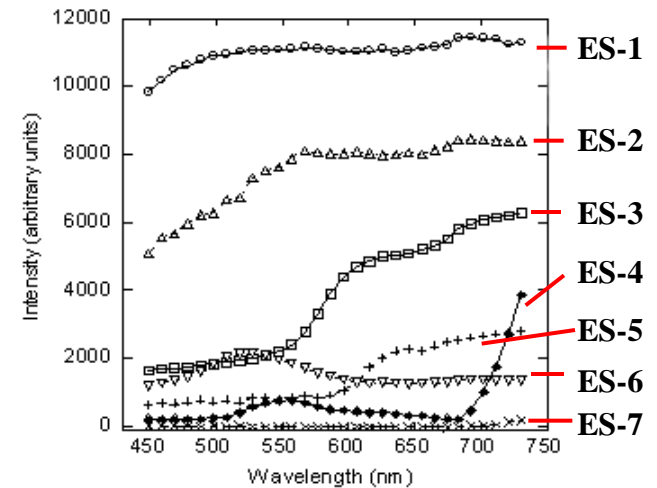
J. Gruninger, A. J. Ratkowski, and M. L. Hoke, "The sequential maximum angle convex cone (SMACC) endmember model," *Proc. SPIE* 5425, 1-14 (2004).

Example: AVIRIS Image Cube of San Diego Naval Air Station

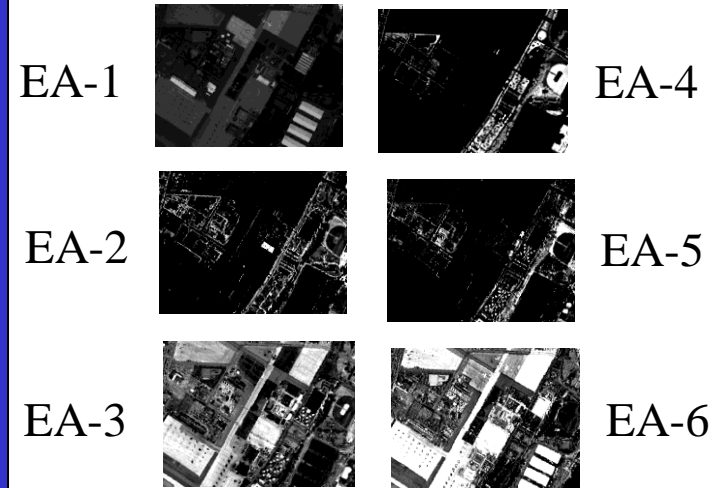
Input Image Cube



Eigenspectra (ES)



Eigenspectra Abundances (EA)

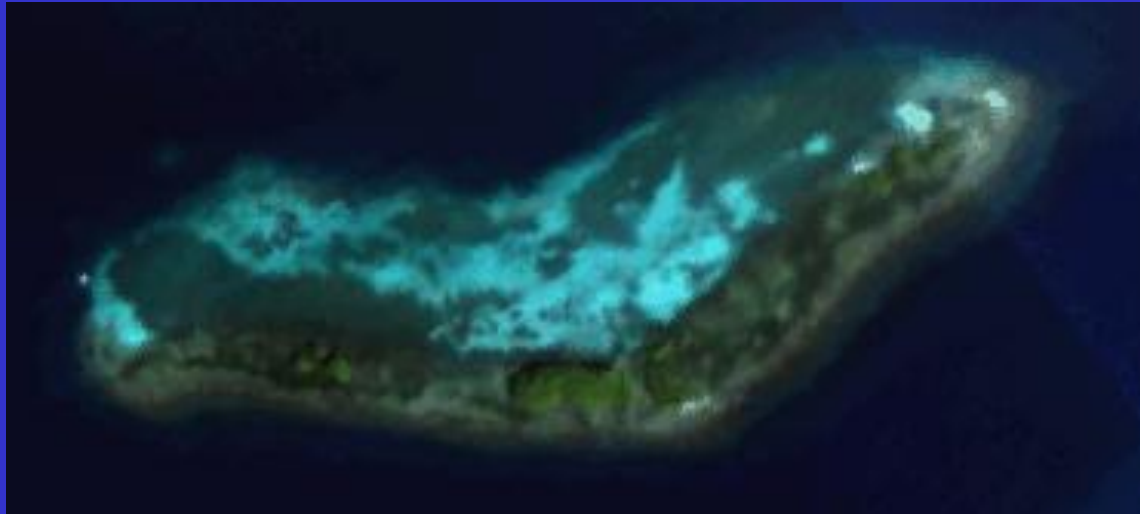


Then we need only project $N = 6$ broadband spectra instead of $M = 30+$ monochromatic spectra.

Enrique Reef, Puerto Rico

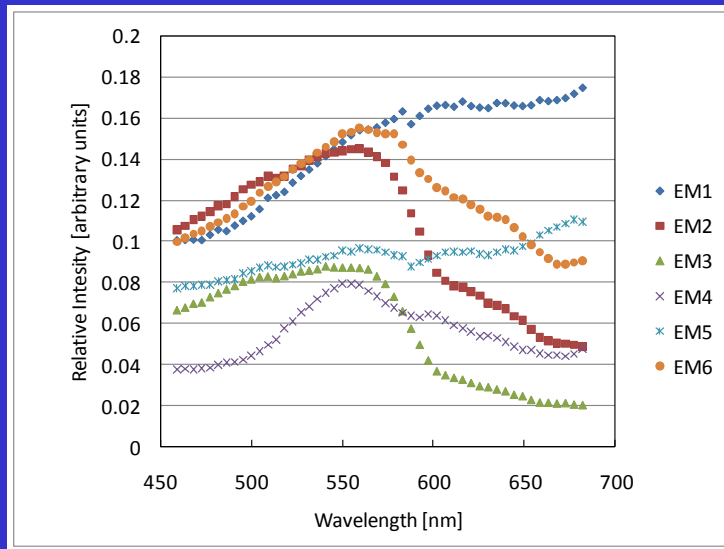
James Goodman, University of Puerto Rico

David Allen, NIST

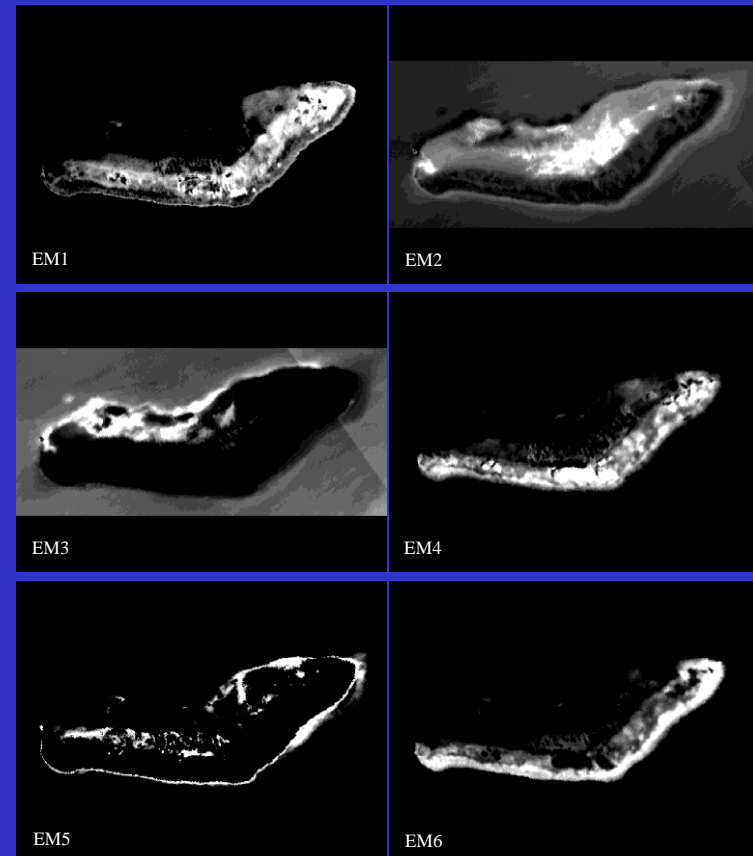


Enrique Reef Decomposition

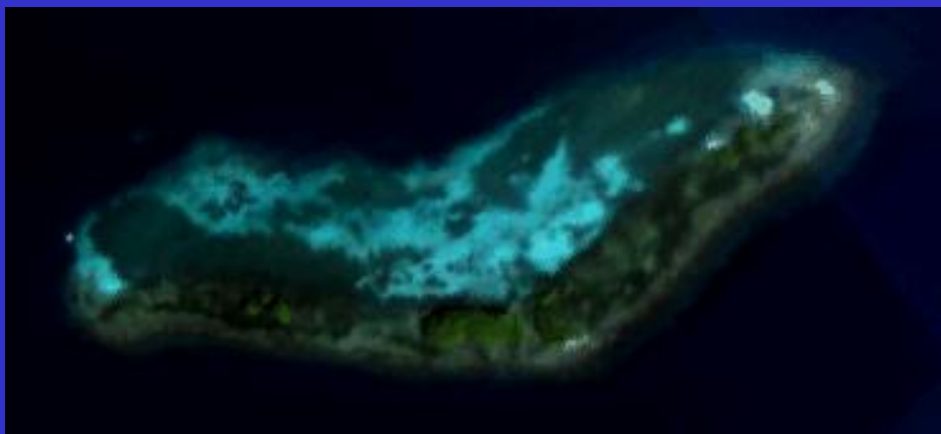
Eigenspectra



Abundance Images



Original Image



Re-created Image

Gall Bladder, Liver, Skin Image

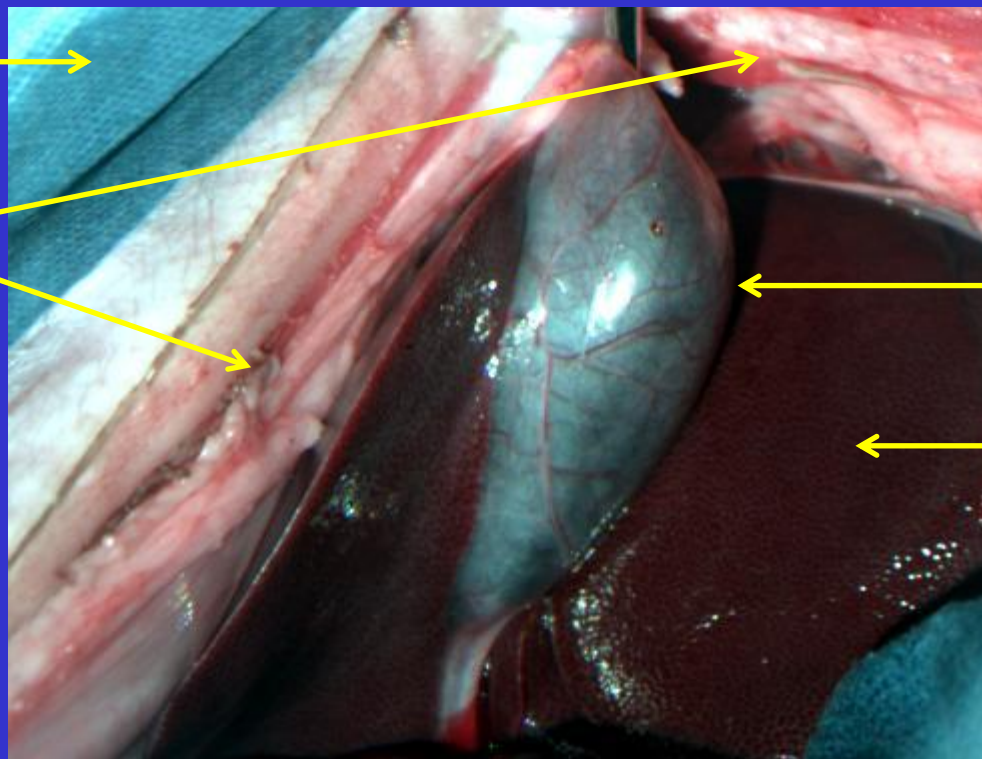
Drs. Edward Livingston & Karel Zuzak

University of Texas Southwestern Medical Center

Maritoni Litorja, NIST

Surgical
Dressing

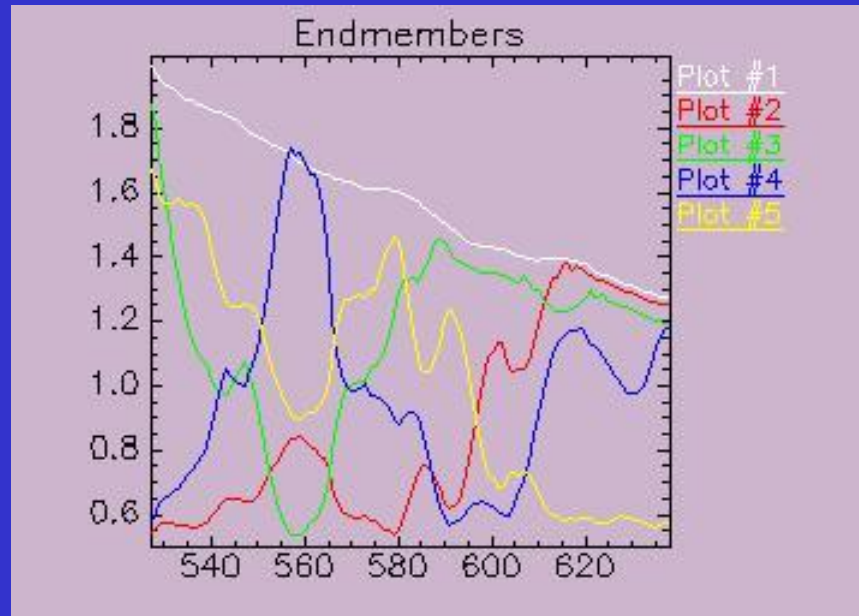
Skin



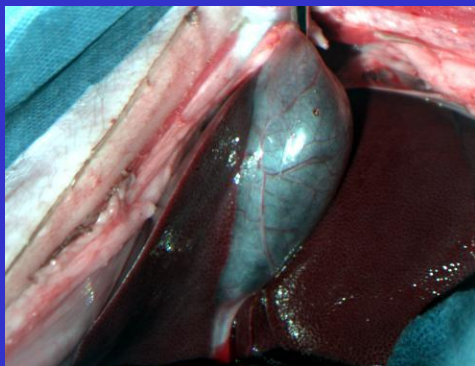
Gall Bladder

Liver

Image Decomposition Into Endmember Spectra and Abundance Images



Original RGB image



Abundance Images

Spectrum 1

Spectrum 2

Spectrum 3

Spectrum 4

Spectrum 5

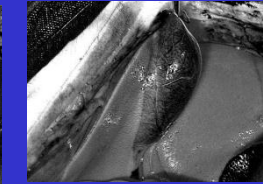
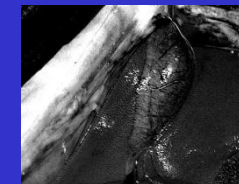
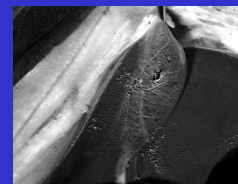
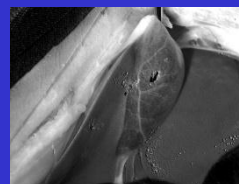
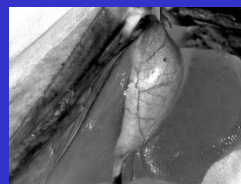
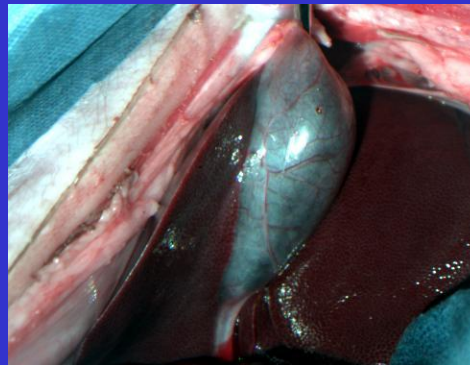
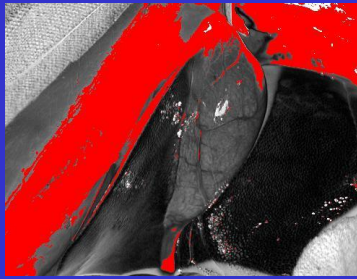


Image Decomposition - Visible

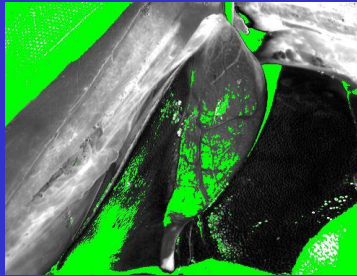
Classification according to components spectra

Skin
(bloody)

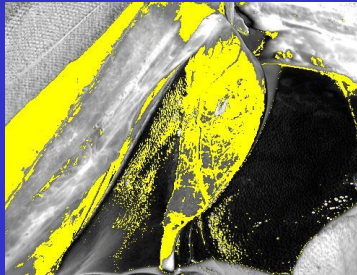


Original RGB
image

Gall
bladder



Cystic
duct



Liver

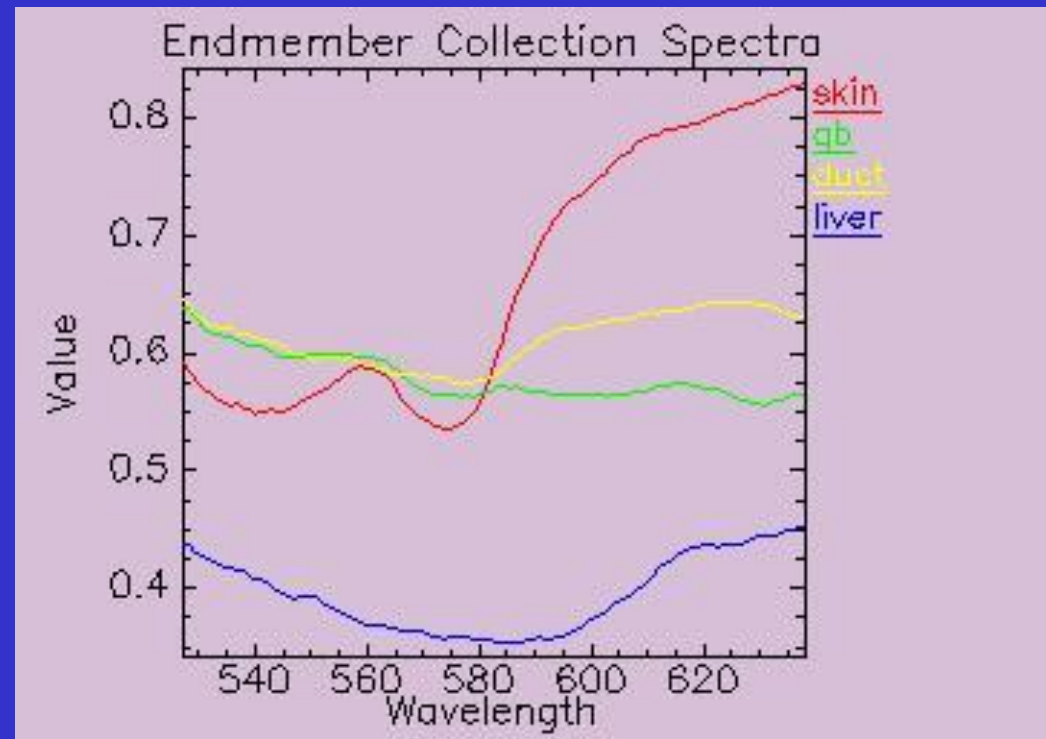
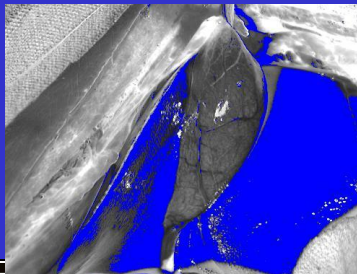
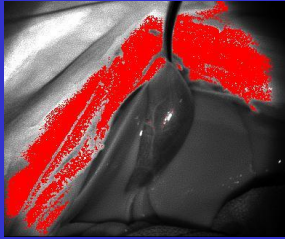


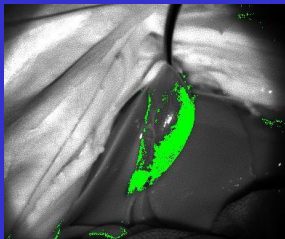
Image Decomposition - Near IR

Classification according to components spectra

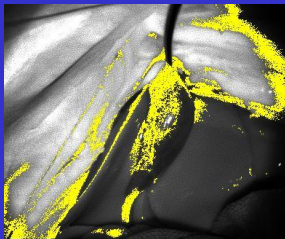
skin



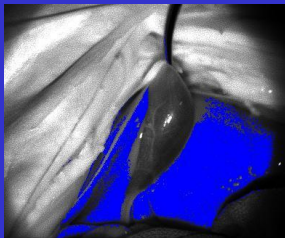
gall
bladder



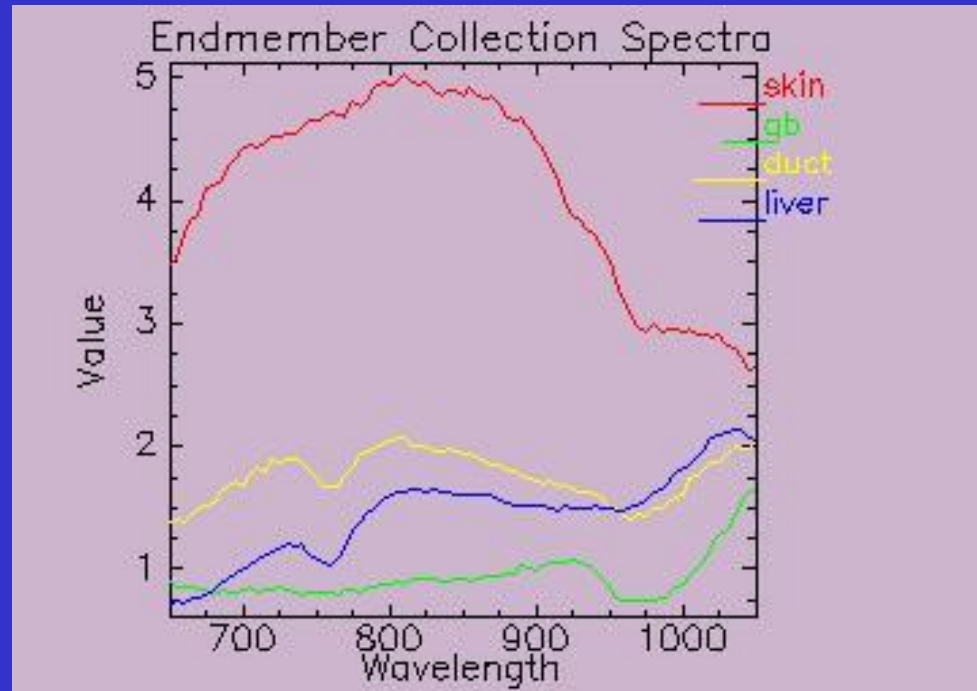
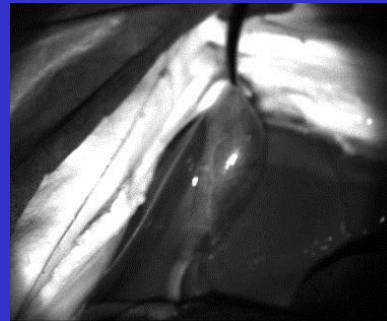
duct



liver



Original NIR image
at 800 nm



Future Directions

- Working with NOAA exploring Liquid Crystal on silicon (LCOS) array-based spectral light engines
- Working with NASA to include polarization
- Extending range into UV and further into the IR
 - Currently looking at the 3 to 5 μm range
 - Plans to consider extending capabilities to the 8 μm to 12 μm range

Summary

Hyperspectral Image Projector (HIP)

Being developed as a scene projector for testing spectral/imaging sensors

- Projects a 2D image with programmable spectra at each pixel
- Unique applications in testing sensors with realistic spectra and scenes
- Using a 4 W supercontinuum source, the HIP is capable of 2 nm spectral resolution over the VNIR and 5 nm over the SWIR, providing spectral, spatial, and radiometric fidelity for simulating solar-illuminated Earth scenes.
- Used for testing Laboratory for Atmospheric and Space Physics (LASP) HSI prototype in May 2011
- Currently being used for testing NASA Ocean Radiometer for Carbon Assessment (ORCA) prototype

For more information: Contact Joe Rice (joe.rice@nist.gov)

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by the NIST Optical Medical Imaging IMS project